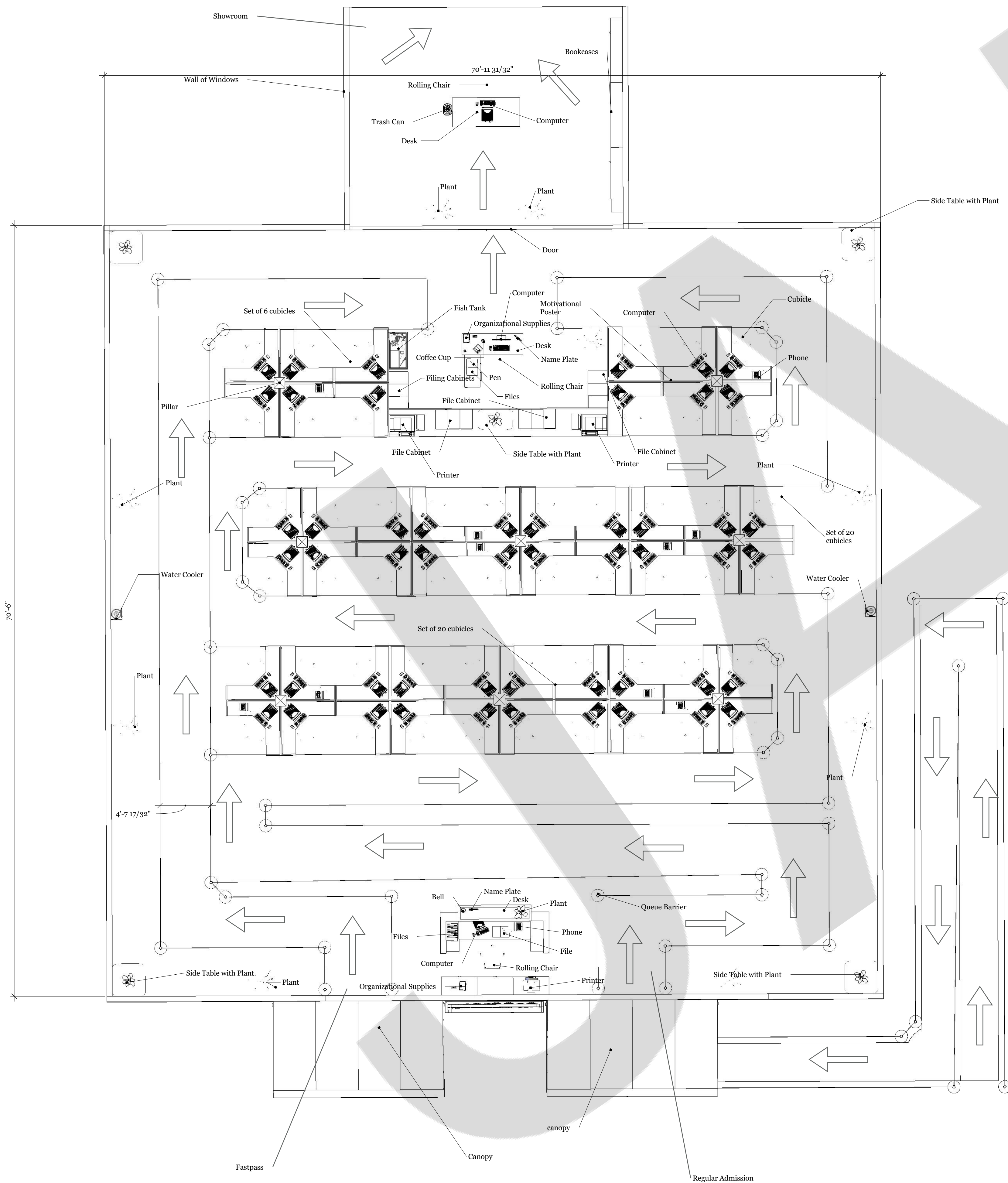
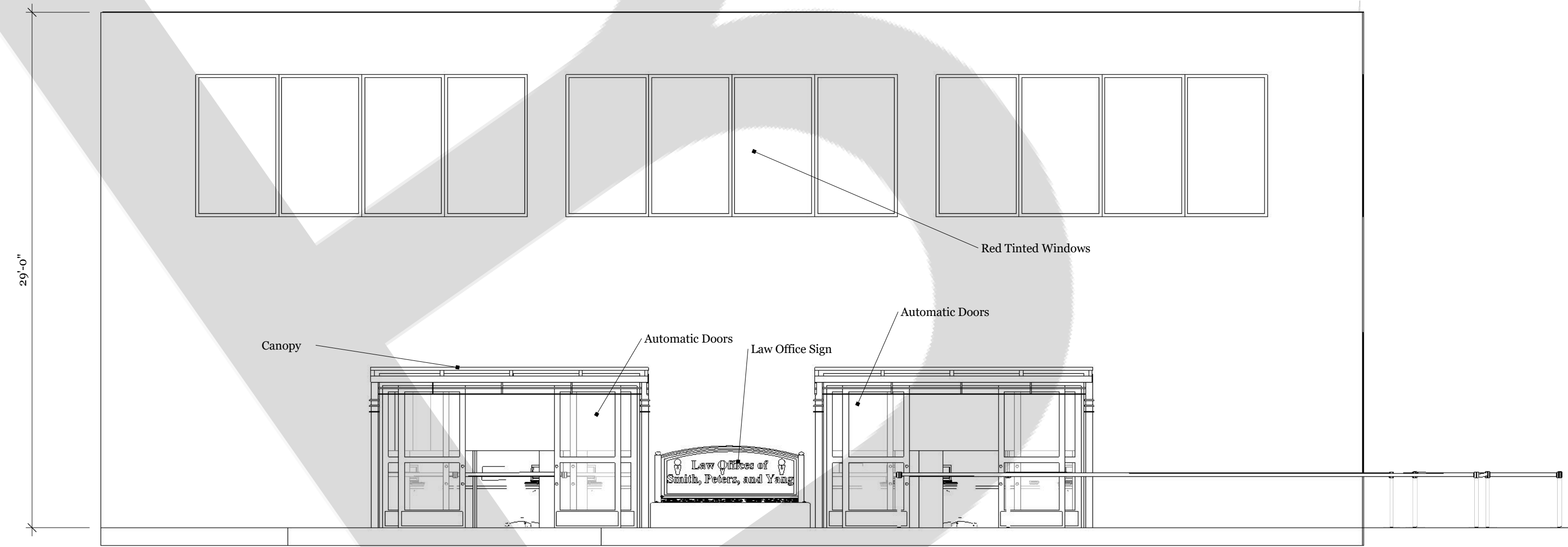


| | | | | | |
|---------------------|-------------------------------------|----------|----------|-------------|-----|
| PRODUCTION | OPERATION X | DATE | 5/26/21 | SET | 100 |
| DIRECTOR | J. A. Bevilacqua | SCALE | AS NOTED | DRAWING NO. | |
| PRODUCTION DESIGNER | J. A. Bevilacqua | DRAWN BY | J.A.B. | | |
| LOCATION | Universal Studios, Orlando, FL, USA | | | | |

Queue Ground Plan
Scale 3/16" = 1'-0"

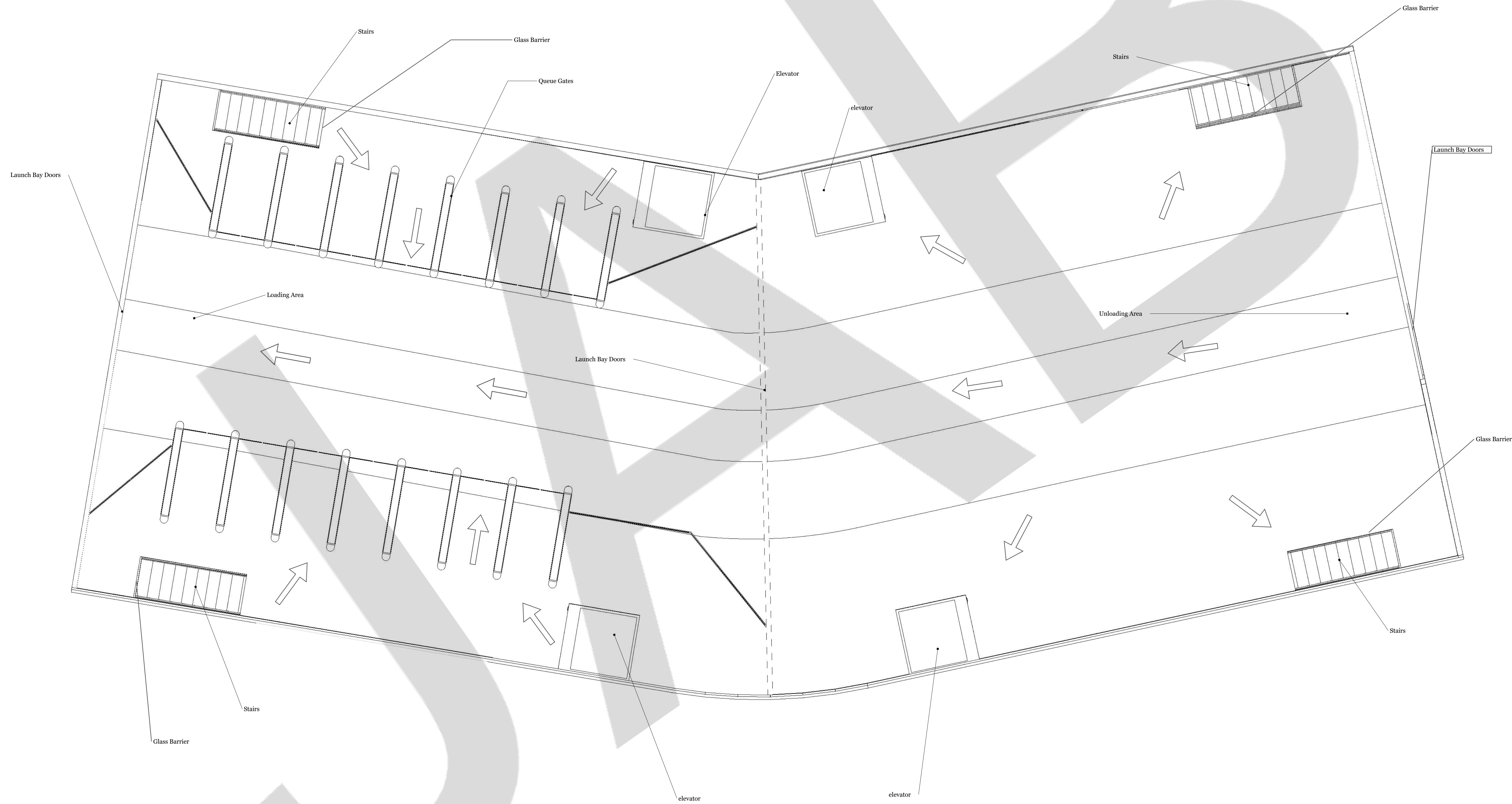


Queue Elevation
Scale 3/16" = 1'-0"



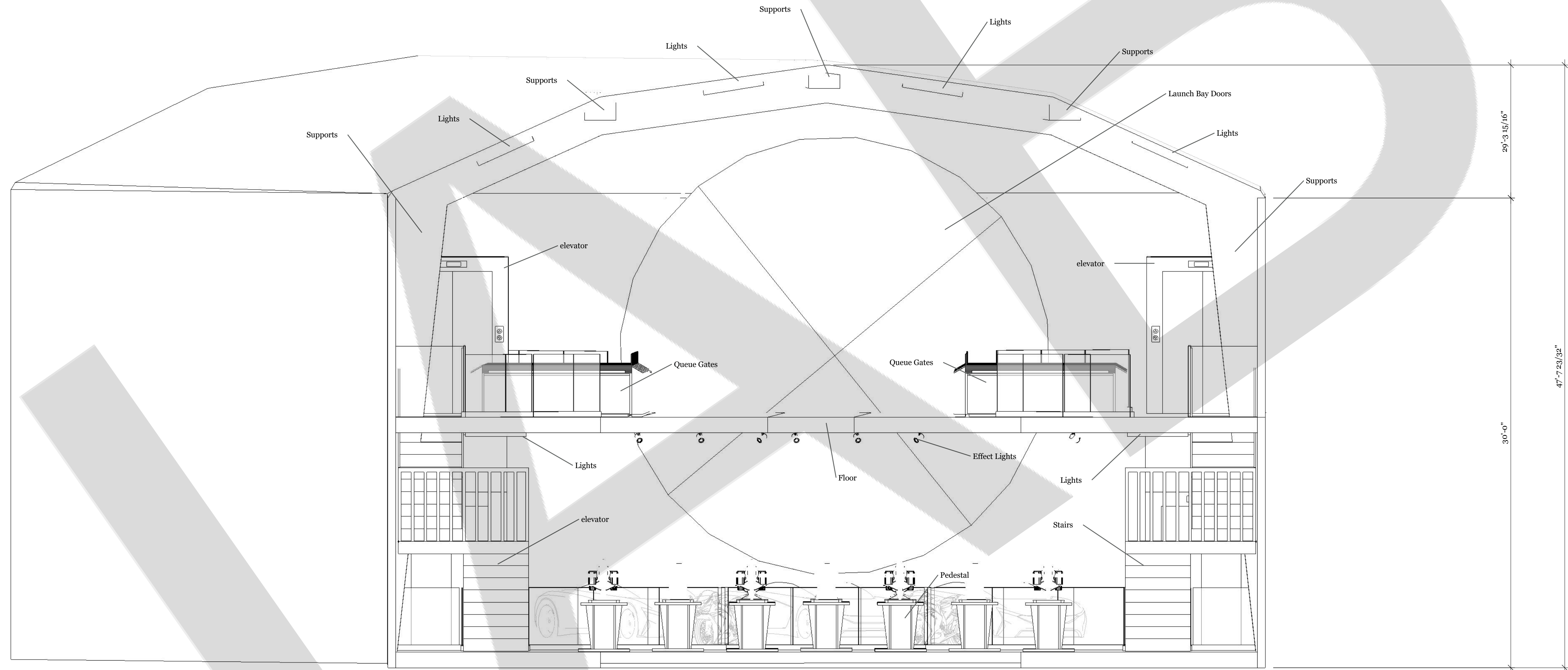
| | | | | | |
|---------------------|-------------------------------------|----------|----------|-------------|-----|
| PRODUCTION | OPERATION X | DATE | 5/26/21 | SET | 100 |
| DIRECTOR | J. A. Bevilacqua | SCALE | AS NOTED | DRAWING NO. | 1 |
| PRODUCTION DESIGNER | J. A. Bevilacqua | DRAWN BY | J.A.B. | | |
| LOCATION | Universal Studios, Orlando, FL, USA | | | | |

Launch Bay Top Floor Ground Plan
 Scale 3/16" = 1'-0"



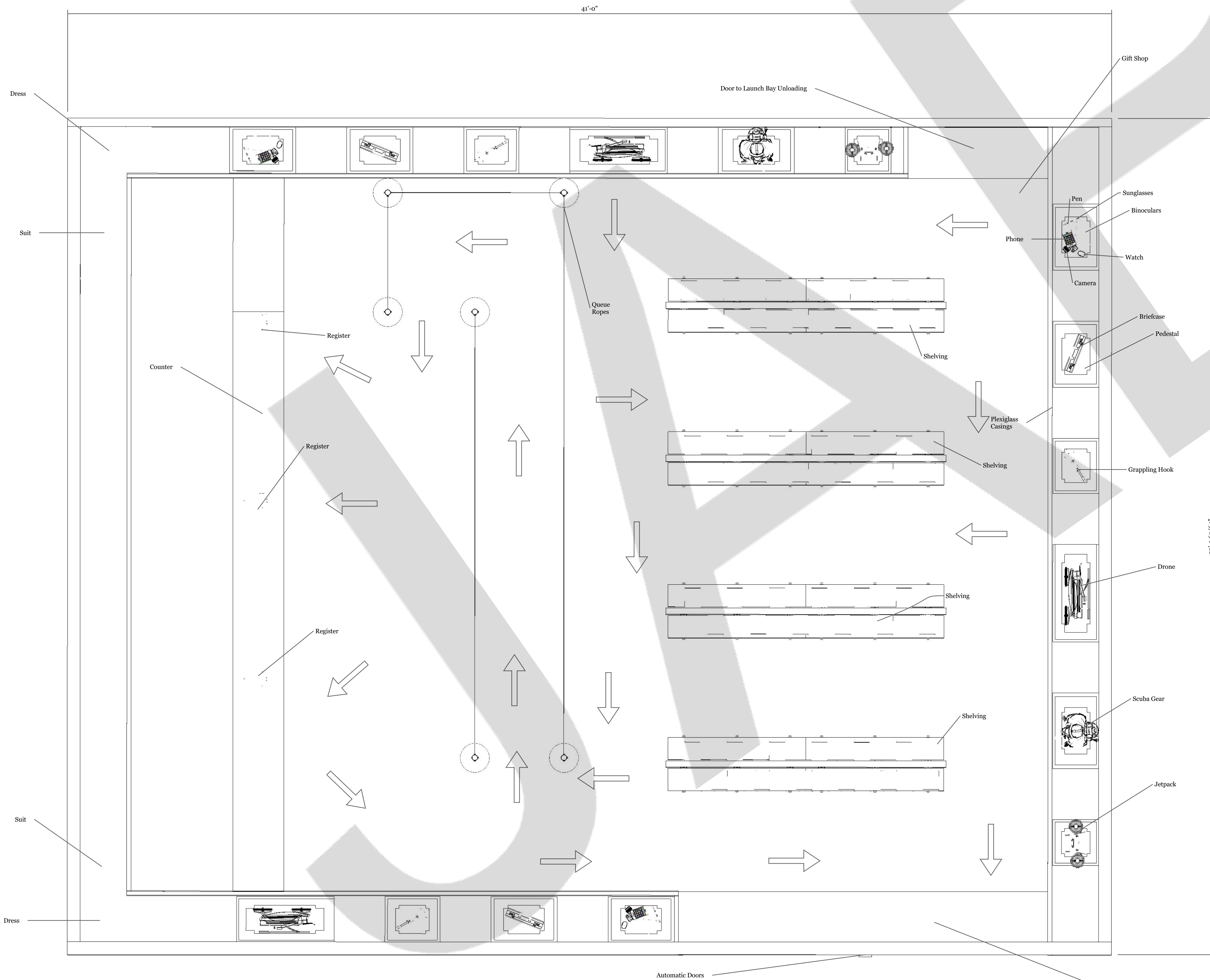
| | | | | | |
|---------------------|-------------------------------------|----------|----------|-------------|-----|
| PRODUCTION | OPERATION X | DATE | 5/26/21 | SET | 100 |
| DIRECTOR | J. A. Bevilacqua | SCALE | AS NOTED | DRAWING NO. | 2 |
| PRODUCTION DESIGNER | J. A. Bevilacqua | DRAWN BY | J.A.B. | | |
| LOCATION | Universal Studios, Orlando, FL, USA | | | | |

Launch Bay Elevation
 Scale 1/4" = 1'-0"



| | | | | | |
|---------------------|-------------------------------------|----------|----------|-------------|-----|
| PRODUCTION | OPERATION X | DATE | 5/26/21 | SET | 100 |
| DIRECTOR | J. A. Bevilacqua | SCALE | AS NOTED | DRAWING NO. | 4 |
| PRODUCTION DESIGNER | J. A. Bevilacqua | DRAWN BY | J.A.B. | | |
| LOCATION | Universal Studios, Orlando, FL, USA | | | | |

Gift Shop Ground Plan
Scale 1/2" = 1'-0"



| | | | | | |
|---------------------|-------------------------------------|----------|----------|-------------|----------|
| PRODUCTION | OPERATION X | DATE | 5/26/21 | SET | 100 |
| DIRECTOR | J. A. Bevilacqua | SCALE | AS NOTED | DRAWING NO. | 5 |
| PRODUCTION DESIGNER | J. A. Bevilacqua | DRAWN BY | J.A.B. | | |
| LOCATION | Universal Studios, Orlando, FL, USA | | | | |